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Abstract

Recognizing human emotions/attitudes from speech cues has gained increased attention recently. Most previous work has focused primarily on suprasegmental prosodic features calculated at the utterance level for this purpose. Notably, not much attention is paid to details at the segmental phoneme level in the modeling. Based on the hypothesis that different emotions have varying effects on the properties of the different speech sounds, this paper investigates the usefulness of phoneme-level modeling for the classification of emotional states from speech. Hidden Markov models (HMM) based on short-term spectral features are used for this purpose using data obtained from a recording of an actress' expressing 4 different emotional states - anger, happiness, neutral, and sadness. We designed and compared two sets of HMM classifiers: a generic set of "emotional speech" HMMs (one for each emotion) a set of broad phoneticclass based HMMs for each emotion type considered. Five broad phonetic classes were used to explore the effect of emotional coloring on different phoneme classes, and it was found that (spectral properties of) vowel sounds were the best indicator to emotions in terms of the classification performance. The experiments also showed that the best performance can be obtained by using phoneme-class classifiers over generic "emotional" HMM classifier and classifiers based on global prosodic features. To see complementary effect of the prosodic and spectral features, two classifiers were combined at the decision level. The improvement was 0.55% in absolute compared with the result from phoneme-class based HMM classifier.

1. Introduction

In this paper, we investigate the classification of emotional information contained in human speech signals. This topic has been widely studied in psychology and linguistics, and significant progress has been made concerning what emotions are, how the acoustic speech correlates change for different emotional states. Recently, the problem of automatic emotion recognition has gained increased attention, because of the desire to develop natural and effective interfaces for human-machine communication applications [1][2]. A recent study has also included emotion as an indicator/signature of a speaker in the context of speech-based content mining applications [3].

Despite the progress in understanding the mechanisms of emotions in human speech, progress in the development and design of emotion recognition systems for practical applications is still in its infancy. The reasons behind limited progress in developing an emotion recognition system include: (1) challenges in identifying what signal features are suitable and optimal to achieve reliable recognition; (2) variability arising from a num-



Figure 1: Emotion dependencies on the vowel triangle: Based on measured first and second formant frequencies for the three vowels, /IY/, /UW/, and /AE/ for various emotional states. Notice that the low vowels more affected by emotional coloring than the high vowel /IY/.

ber of, often confounding, sources; for example, variability in emotion can result from language and culture differences and from inter-speaker differences. Therefore, it is often difficult to extend and generalize the results obtained from a particular domain and database to other cases. The consensus among researchers has, however, shown that primary emotional states such as the "Big Six" - anger, happiness, sadness, disgust, fear, and surprise - share similarity across culture and language [4] and provide at least a good starting point to explore specific scientific questions in machine emotion recognition. The specific focus of this study is to explore the role of spectral features and phonetic segmental dependencies on emotion recognition.

With regards to the problem of speech signal features for emotion classification, most previous research has used suprasegmental/prosodic features as their acoustic cues. Such cues have been known to be an important indicator to emotional states [5], and thus used in the design of many emotion recognition systems [6][7][8][9]. Yet another important feature representing emotional states is the speech spectral information which has been found to be useful for emotion classification [5][10]. One recent study has also showed that there are variations across emotional states in the spectral features at the phoneme level, especially vowel sounds [11], where band-pass filtered Fourier spectra were investigated by selforganizing map. The study reported in this paper explores this notion further, and in the context of automatic emotion recognition. Specifically, the central hypothesis of the current study is that different emotional categories affect different phonemes in distinct ways; hence, automatic emotion classification has to incorporate phoneme dependencies.

To motivate the problem, consider Figure 1. It illustrates the vowel triangle for the /IY/, /UW/, and /AE/, a plot of their first



and second formant frequencies (F1 and F2) calculated from the database of this study (see next section for details) for 4 different emotional states. We can clearly observe distinct constellation for different emotional states supporting our hypothesis that emotions can have different effects on different phonemes. The goal of this study, hence, is to explicitly model the spectral information at a local (segmental) level for categorizing emotions. We use Mel-frequency cepstral coefficients (MFCCs) as a local spectral feature. They have been widely used in speech recognition because of superior performance than other features, and at a high level approximate human auditory perception. Incidentally, these cepstrum-related spectral features have also been found to be useful in the classification of stress in speech [12].

In this study, the classification of 4 different emotional states - anger, happiness, neutral, and sadness - was implemented in the framework of the HMM classifiers, which help model dynamic changes in the emotional state dependent features in an utterance. Previous studies in emotion recognition have used HMM classifiers based on prosodic features to capture the dynamics of expressed emotions [13][14]. However, potentially each phoneme experiences different coloring for each emotion type and hence has to be considered separately during classification as suggested by [11][12]. Here, we trained five broad phoneme classes - vowel, stop, glide, nasal, and fricative sounds - to investigate the contribution of different emotional states to each phoneme class. For comparison, we also designed a classifier with global prosodic features (utterance level statistics) using support vector machine [15], an approach which has provided some of the most promising results in this regards.

This paper is organized as follows. Section 2 describes the speech database we used, Section 3 explains the procedure for the training and testing of HMM classifiers. Experimental results are in section 4 and section 5 concludes the paper.

2. Speech Database

The data we used in this study were obtained from a recording by a semi-professional female actress. In the recording session, the actress was asked to read the same sentences with 4 emotional states, i.e., anger, happiness, neutral, and sadness. By doing this, we can reduce the variability due to the content of sentences. The recording was made in a quiet room using a close talking SHURE microphone at the sampling rate of 48 kHz. The data acquisition was performed in conjunction with facial expression recording for multimodal emotion recognition. Finally, we collected 880 utterances (250 utterances for anger, 151 for happiness, 216 for neutral, and 263 for sadness). The different number of utterances for each emotion is due to the errors that occurred in the recording session - some portion of data were corrupted because of the software problem we used in the data collection, and thus could not be further processed. Thus, we removed the erroneous utterances from the database. In the experiments, the speech data recorded was downsampled to 16 kHz. A detailed analysis on acoustic correlates for emotional states is given in a companion paper [16].

3. HMM-based Classification of Emotions

We used HMM-based classifiers to identify the emotional states from spoken utterances. First, we created generic "emotional" HMM models of emotions where the observations in the emitting state by 12 mixture Gaussian models (determined empirically with the test set in the data corpus). In addition, the recognition system included a non-speech HMM with similar topology to handle the non-speech portions in the utterances.



Figure 2: Emotion recognition system

As mentioned earlier standard Mel-frequency cepstral coefficients (MFCC) were used as the spectral features for emotion recognition. 13 first coefficients were calculated, and delta and acceleration coefficients were added to make the 39-dim feature vectors over 25 ms Hamming windowed samples every 10 ms frame.

Next, we created phoneme class-based HMM classifiers on MFCC for emotion recognition. 46 context-independent monophones (derived from TIMIT database) were abstracted into five broad phoneme classes - vowel, glide, nasal, stop, and fricative sounds. Each phoneme class HMM model had 3 emitting states and each state is modeled by 16 Gaussian mixtures.

Let *E* be emotion in interest and **O** be the observed sequence of feature vectors. Let **S** represent a sequence of phoneme class in a given utterance. First, the speech data is forced aligned using phonetic HMM models trained from a large database (TIMIT). We then apply the phoneme-class emotion models, $\lambda_1, \ldots, \lambda_N$, in the same order of the phoneme classes as they occur in an utterance to decode the speech data for each emotion. The decoding is performed using the standard Viterbi algorithm to determine the maximum likelihood segmentations of the phoneme classes, i.e.,

$$P(\mathbf{O}|\mathbf{S}, E) = \max_{t_1, t_2, \dots, t_T} P(O_1^{t_1}|S_1, E) P(O_{t_1+1}^{t_2}|S_2, E)$$
$$\dots P(O_{t_{N-1}+1}^{t_N}|S_N, E)$$
(1)

where the observation vector O is given by

$$\mathbf{O} = \{O_1^{t_1}, O_{t_1+1}^{t_2}, \dots, O_{t_{N-1}+1}^{t_N}\}$$
(2)

and t_1, t_2, \ldots, t_N are the end frame number of each segments. This procedure was performed for each emotion type in parallel.

Given a decoded phoneme class, *S*, and observation vector, **O**, we formulated a decision rule based on maximum likelihood as follows:

$$E^* = \arg\max P(\mathbf{O}|E_i, \mathbf{S}) \tag{3}$$

where E* denotes the expressed emotion of an utterance and *i* represents the number of emotions of interest. Figure 2 shows a blockdiagram for this emotion recognition system.

4. Experimental Results

4.1. Human Evaluation Results

For evaluation, we performed human listening tests with 4 untrained, English-speaking listeners and the confusion matrix of the subjective human evaluation is given in Table 1. A total of 100 utterances (25 from each emotion) were randomly selected from the database and played to all the listeners. The listeners were asked to identify the emotional state of utterances as one of the 4 emotions or "Other", which was given as a choice when the utterance did not seem to belong to the 4 specified categories.

The results of the evaluation were moderate: 68.3% of the utterances was correctly chosen and 77.3% of the utterances

	Ang	Нар	Neut	Sad	Other
Ang	82	2	3	1	12
Нар	12	56	7	6	19
Neut	8	1	74	14	3
Sad	5	1	20	61	13

Table 1: Confusion matrix from subjective human evaluation. Columns represent the emotion selected for utterances from the emotion input of each row. Ang stands for anger, Hap for happiness, Neut for neutral, and Sad for sadness. The total number of utterances for each emotion was 100.

were correct when "Other" choice was excluded. One study reported 80% correction rate in human evaluation test for 7 emotions in the data recorded from actors [14]. The results in Table 1 showed that most errors occurred in two different sets of emotions: one is the confusion between anger and happiness and the other is between sadness and neutral emotion. From the human evaluation test, happiness is the most difficult category to discriminate in our database, which had the lowest accuracy rate. The number of "Other" choice, i.e., the number of undecided utterances, showed that the emotion of happiness had the difficulty to distinguish from other emotional categories. This trend was observed throughout the following classification experiments.

4.2. Support Vector Machine Classifier with Global Prosodic Features

To provide comparisons with other recent studies, we also designed a classifier using prosodic features. The classifier used here was a support vector machine classifier (SVC) with 2nd order polynomial kernel functions [15]. SVC was used in emotion recognition in the previous study and showed better performance [17]. SVC performed the best over other statistical classification methods such as linear discriminant classification or nearest neighborhood classification in our data, and thus used in this experiment. The prosodic features were pitch-related features and speech rate. The F0 contours were calculated using the ESPS pitch tracker get_f0 and the duration of each phoneme was obtained by forced alignment from speech recognition so as to obtain the speech rate. From the F0 contour, the mean, standard deviation, maximum and minimum values were calculated at the utterance level. Also we included F0 range, which was defined as the difference between mean and the 90%quartile of the F0 contour. We also calculated the slopes of the F0 contour by using a moving window along the contour, from which the mean and maximum values of the slopes were calculated. Speech rate was computed as the reciprocal of the number of words per second.

The classification result for SVC with prosodic features is shown in Table 4 in terms of accuracy rate. The accuracy rate was 55.68%. Note that the prosodic features used in this experiment mainly come from F0. The performance could be further improved including much wider range of prosodic features.

4.3. Hidden Markov Model Classifiers

In the experiments with HMM classifiers, the speech data were divided into training and test data. The training data had 704 and test data had 176 utterances. The training and testing of HMM classifiers for both generic "emotional" HMM and phoneme-class dependent HMMs were performed using the Hidden Markov Toolkit (HTK) [18]. The spectral features for HMM classifiers were MFCCs including delta and acceleration coefficients to make 39 dimensional feature vectors.

	Angry	Нарру	Neut	Sad
Ang	47	0	1	1
Нар	19	6	0	1
Neut	0	0	28	13
Sad	1	0	26	33

Table 2: Confusion matrix of generic "emotional" HMM classifier. The results are from the test data, which has 176 utterances.

	Angry	Нарру	Neut	Sad
Ang	48	0	0	1
Hap	17	9	0	0
Neut	0	0	26	15
Sad	0	0	10	50

Table 3: Confusion matrix for phoneme-class dependent HMM classifier. The results are from the test data, which has 176 utterances.

In the training of phoneme-class dependent HMM classifiers, we bootstrapped the initial HMM models using the TIMIT data corpus because of insufficient data for the relevant emotion categories in our data. We then adapted the mean and variance in the HMM models for the phoneme classes of each emotional state using maximum likelihood linear regression (MLLR) method [18]. For testing, forced alignment was performed over the utterance, and then likelihoods from the emotional states were compared to determine the emotional state which maximized the likelihood. The confusion matrices for both generic "emotional" HMM and phoneme-class dependent HMM classifiers are given in Tables 2 and 3. The confusion matrix results show that there are large confusions between anger and happiness, and between neutral and sadness. This trend is similar to that observed in the results of human evaluation. Note that in our data corpus, anger is the most salient emotional state, which has the highest accuracy rate compared with other emotional states.

The classification results in terms of accuracy rate are given in Table 4. The best result was obtained from phoneme-class dependent HMM classifier with MFCC features compared with both the SVC with prosodic features and the generic "emotional" HMM classifier. This supports our original hypothesis that phoneme-level modeling provides better discriminability for emotion recognition.

We also calculated the accuracy rate in each specific phoneme class. In this case, the decision was made by comparing the average frame log likelihoods.

$$E* = \arg\max_{i} \frac{1}{M} \sum_{n=1}^{M} \log P(\mathbf{O}_{n} | E_{i}, \mathbf{S})$$
(4)

where M is the number of frames for given phoneme class in the utterance and S represents a sequence of given phoneme class, e.g., vowel. The classification results from each phoneme class show that vowel sounds are good indicators for emotion recognition. As people express emotion in speech, the articulation and vocalization mechanism for the emotional states change. Differences in emotion perception for different sounds indicate a complex interplay between the underlying speech articulations related to linguistic and emotional expression. Vowel productions, characterized by open vocal tracts and the less constrained articulation, not surprisingly show the greatest effects of emotion coloring. Furthermore, the relatively less constrained low vowels such as /AE/ and /UW/ show greater effects than do high vowels like /IY/. On the other hand, non-

	Accuracy (%)	
SVC	55.68	
gene	64.77	
	every phoneme class	75.57
	vowel only	72.16
Phoneme-class	glide only	54.86
dependent HMM	nasal only	47.43
	stop only	44.89
	fricative only	55.11
Combination of prosody		76.12
and pl		

Table 4: Classification accuracy for different classifiers. The results were obtained from the test data (176 utterances).

continuant stop sounds seem to carry the least emotional information.

We also calculated the accuracy rate by combining the prosodic feature based SVC classifier and phoneme-class based HMM classifier and the result are shown in Table 4. The combination is performed by averaging the outputs from the classifiers at the decision level; i.e., the average of the posterior probabilities of emotion given an utterance. The improvement is slight (0.55% better than the HMM classifier in absolute value). The reason was that the likelihood values of emotions in the HMM classifier had large differences compared with those in the global prosodic feature classifier because they are accumulated along the frames in the utterance, and thus the decision made by HMM classifier was dominated over that from prosodic feature classifier.

5. Conclusions

This paper investigated emotion recognition from speech signals using phoneme-class dependent HMM classifiers with short-term spectral features. The results showed that spectral features play a significant role in emotion recognition. Because the shape of vocal tract changes can potentially change under different emotional states, the spectral characteristics of speech differ for various emotions even when people speak the same sentence [12]. We should however note that the extent of such vocal tract changes depend on the type of the speech sound being articulated – the degree of control and constraint involved in their shaping – and hence the extent of the potential emotion coloring. Less constrained the articulation, more the effect of emotions, as borne out by the classification results. Direct evidence of this requires direct articulatory information, a topic for future work.

In summary, the advantage of HMM classifiers over other statistical classifiers such as SVC in this work is that they can model dynamic changes of acoustic features in given emotional state. By designing phoneme class HMM classifiers, we can investigate the effect of different emotional coloring on each phoneme class. The results in Table 4 showed that the vowel sounds were shown to be an important indicator of emotions in terms of classification accuracy. The combined decision of the prosodic feature-based classifier and the phoneme-class spectral feature HMM classifier at the decision level showed slight improvement due to the different dynamic ranges of the likelihoods. Both prosodic and spectral features play significant roles in emotion recognition and we need to explore the way to effectively and complementarily combine those information sources to further improve the classification performance.

There are several issues that need to be further explored. First, prosodic features such as pitch, energy, and duration play an important role in emotion expression, and they should be efficiently combined with spectral features in order to improve the performance of the emotion recognition system. Another interesting direction is the design of a multimodal emotion recognition system. The database used in this work also provides video information - facial expression - in addition to speech, which can be used to further improve the classification performance. For example, happiness and anger were the emotional state pair most confused in the confusion matrix results; however, a preliminary result showed that the facial expression of those emotions were significantly different and thus overcame the errors that occurred in the speech-only classification. These are topics of ongoing investigation.

6. References

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